Timetable Thursday 11th June		
Timings	Activity	
9:00 – 9:30	Exercise with Joe Wicks – Please see link on exercise page	
9:30 – 10:00	Guided reading/Lexia	
	If you are a Lexia person you must complete Lexia during this time instead of guided reading. Those of you doing the guided reading, please find the attachment below	
10:00- 10:45	Maths	
	LO: To interpret and draw pictograms	
	SC1) I can list the features of a pictogram	
	SC2) I can understand pictograms and answer questions	
	SC3) I can draw my own pictogram	
	Today we are going to be looking at pictograms. All the information you need is in the video below:	
	https://youtu.be/sgClXsqSCbU	
	Task 1: Answer questions on pictograms Task 2: Draw your own pictogram	
10:45- 11:15	Break/Snack Time	
11:15- 12:15	Experience	
	LO: To innovate a game from the past	
	SC1) I can familiarise myself with a game from the past	
	SC2) I can change the rules of a game to make it my own SC3) I can challenge someone to play my game so I know it works	
	Scs) I can chanenge someone to play my game so I know it works	
	It's time to play your third and final game for the week. Look back at your mindmap	
	for the #3 game you have chosen. Today we will be playing this game, and thinking of a	
	way we can slightly change the rules. For this lesson you will be only be playing the	
	game and planning on how you will change this. We will be writing the rules this afternoon.	
12:15-	Lunch	
1:30 1:30-	Englich	
1:30- 2:30	English	
	LO: To write a set of instructions	
	SC1) I can correct use the features of a set of instructions	
	(CC) Lean change a classic game to make it muchum	
	SC2) I can change a classic game to make it my own SC3) I can test my instructions to make sure they make sense	

	This week you have been researching games people played before technology. For our English today, we would like you to create a set of instructions for your own version of one of the games you have researched. This means taking one of the games, and changing some of the rules. It is very important that the instructions are clear, as this is a game only you know how to play. Remember to include the features from the checklist! Have a look at my example below. I have decided to add in equipment to my set of rules. This is something that may be good to put in if you feel it is necessary.
2:30-	TTRockstars, Mathletics
3:15	
3:15-	Story Time – if you wish to read along to the story please open the attachment below.
3:30	